# Kenneth A. Larson

Design, Drafting, & Model Maker Computer & Traditional Northridge, CA 91326

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Summary:

Four decades building and designing scenery, 28 years as a Set Designer. One of the first Set Designers to use a computer, including 3D work. Film and non-film, features and television, Theme Park, Architecture, Interior Design, trade show. AutoCAD, SketchUp, Photoshop, Rhino,

Twinmotion, Ilustrator, others. Model Maker. Versatile, experienced, fast, accurate, neat, reliable, self sufficient. Museum volunteer since 1989.

Feature / Television / Theme Park Credits (partial):

2023	The Mother - feature reshoots	Netflix
	Set Design using AutoCAD & SketchUp	
	Jean-Francois Campeau - Felicity Nove	
2022	The Company You Keep - Season 1	ABC
	Set Design using AutoCAD & SketchUp	
	Kevin Bird - Felicity Nove	
2022	All Rise - Season 3	Warner Brothers
	Set Design using AutoCAD & SketchUp	
	Korey Washington - Daniel Lawson / Suzette Ervin	
2021	Grace and Frankie - Season 7	Netflix
	Set Design using AutoCAD & SketchUp	
	Devorah Herbert, Timothy Kirkpatrick (TK)	
2021	Purple Hearts - Feature	Netflix
	Set Design using AutoCAD & SketchUp	
	Kevin Bird, Amanda Knehans	
2021	Gaslit - season 1	Starz
	Set Design using AutoCAD & SketchUp	
	Daniel Novotny, Mark Satterlee, Rob Tokarz	
2021	The Walking Dead - World Beyond - season 2	AMC
	Set Design using AutoCAD & SketchUp	
	Tom Hallbauer, Jasmine Garnet	
2020	Black Lightning - season 4	Warner Brothers Television
	Set Design using AutoCAD & SketchUp	
	Arlan Jay Vetter, Rosa Palomo	
2020	Rutherford Falls - season 1	Universal Television
	Set Design using AutoCAD & SketchUp	
	Kathleen Widomski, Chris DiLeo	
2019-2020	The Orville - season 3	ABC - Fox
	Set Design using AutoCAD & SketchUp	
	Stephen Lineweaver, Robert Strohmaier	
2019	9-1-1 - season 3	Fox
	Set Design using AutoCAD & SketchUp	
	Giles Masters, Brian Jewell	
2019	Snowfall - season 3	Minim Productions / FX
	Set Design using AutoCAD	
	Tomas Voth, Timothy Kirkpatrick (TK)	
2018	Barry - season 2	НВО
	Set Design using AutoCAD	
	Tyler Robinson, Eric Schoonover	
2017-2018	Strange Angel - season 1	CBS
	Set Design using AutoCAD, SketchUp,	
	Warren Young, Timothy Kirkpatrick (TK)	
2017-2018	Legion - season 2	Minim Productions / 20th Century
	Set Design using AutoCAD, SketchUp,	Fox
	Michael Wylie, Nick Ralbovsky	

2016	Pure Genius - season 1	Universal Studios	
	Set Design using AutoCAD Steven Jordan, Alberto Gonzalez-Reyna		
2015 - 2016	Teen Wolf - seasons 5 & 6	Cowboy Jack Productions	
2013 - 2010	Set Design using AutoCAD	Cowboy Jack Floductions	
2011	Tom Hallbauer, Jasmine Garnet	20th G	
2011	American Horror Story - Season 1	20 <sup>th</sup> Century Fox	
	Set Design using AutoCAD & SketchUp	ADG Nomination	
2000	Mark Worthington, Edward L. Rubin	1 D.G	
2008	Golden Oak Ranch Project (GORP)	ABC	
	Set Design using AutoCAD		
	Michael Z. Hanan, Jay Vetter, Dan Jennings		
2007-8	Ghost Whisperer - Season 3 (all) & 4 (Ep. 401-408)	ABC	
	Set Design using AutoCAD		
	Mayling Cheng		
2006	Sleeper Cell - Season 2 (full season)	ShowTime	
	Set Design using AutoCAD		
	Stephan Marsh, Randy Moore, Timothy Kirkpatrick	(TK)	
2005-6	invasion - Season 1 (full season)	Warner Brothers	
	Set Design using AutoCAD		
	Mayling Cheng		
2000	Collateral Damage	Warner Brothers	
	Traditional Set Design		
	Philip Rosenberg, Mark Fisichella		
1997	Shrek	DreamWorks Animation	
	Set Design for CGI sets using AutoCAD		
	Bill Perkins, James Hegedus		
1996-7	Batman and Robin	Warner Brothers	
1,500 /	Set Design for miniatures/VFX using AutoCAD	Warner Brothers	
	Barbara Ling, Richard Reynolds, James Hegedus		
1978-1996	Model Maker, Prop Shop, Special Effects, Prop Maker on numerous projects.		
1970 1990	Wodel Waker, 110p Shop, Special Effects, 110p Wak	or on numerous projects.	
Experience:			
2005-2007	Pacific Interior Design Group		

### Other I

2005-2007	Pacific Interior Design Group
2004-2005	Full Circle Interior Design
1998-1999	R. F. McCann Theatre Architects
1989-present	Volunteer: Natural History Museum of Los Angeles County

#### Education:

1994-1995	California State University, Northridge (CSUN) - Interior Design, BA
1974-1978	Cal Poly, Pomona - Urban Planning, 2 years
1972-1974	Pierce College - Architecture, AA
1990-present	Numerous classes in design, computer, art, and film.

## Computer Programs:

AutoCAD (proficient since 1991 - 2D & 3D), Photoshop, SketchUp, Rhino, Twinmotion, others. Full kit, all software is licensed. Learning Rhino and Illustrator.

## Other Special Skills:

Preceded Set Designer with 18 years experience as Prop Maker specializing in Visual Effects Model Making. Model Making, Photography. Home improvement. Museum Volunteer 30+ years.